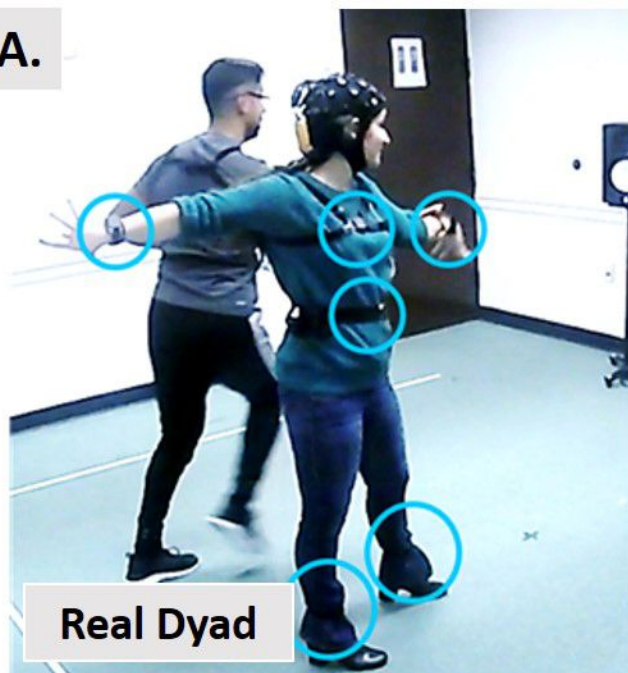
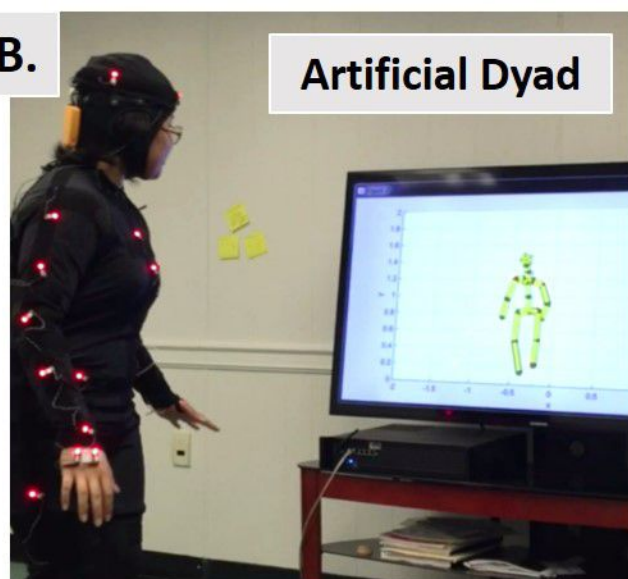


A.



B.

Artificial Dyad



C.

Movement Fluctuations → MMS → Vibrations → Sound

