



- Holding down 1 (the left trigger) while moving the controller will move the isosurface. Holding down 1 and 5 (right trigger) while moving the controllers away or bringing them closer together scale the isosurface.
- 2 will erase the drawings made and 6 will deactivate/reactivate the isosurface.
- 3 will deactivate the color picker. 7 will cycle through the time-steps and holding down 7 will cycle through the time-steps continuously. 8 will change the quantity, e.g. change to x-velocity.
- Use 4 to select the color and saturation on the color picker. Use 9 to draw.