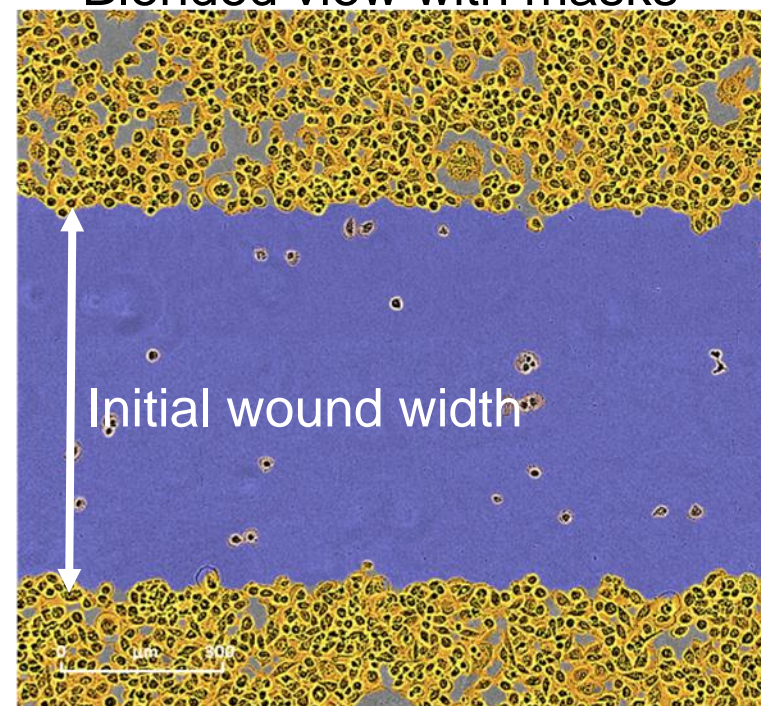
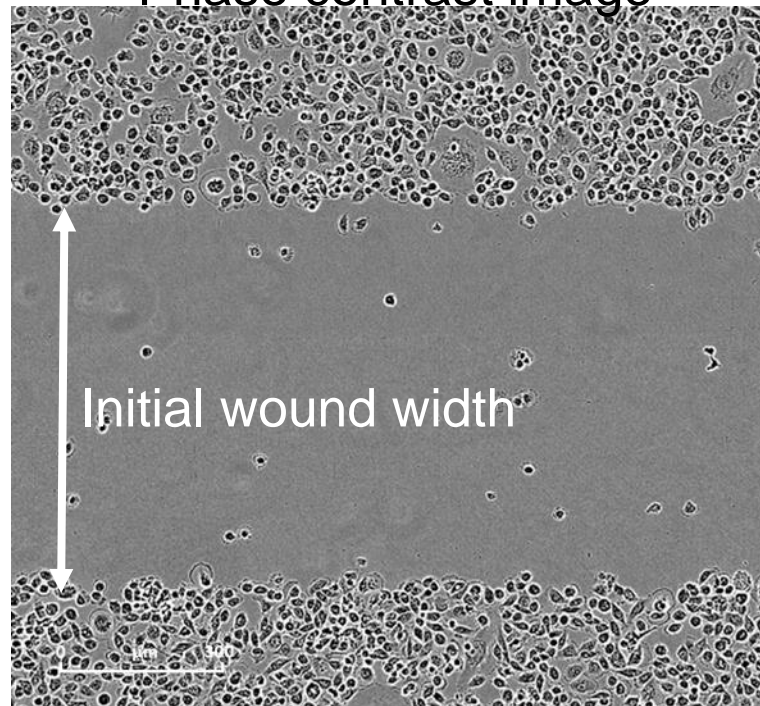


Phase contrast image

Blended view with masks

0 h after scratch



24 h after scratch

