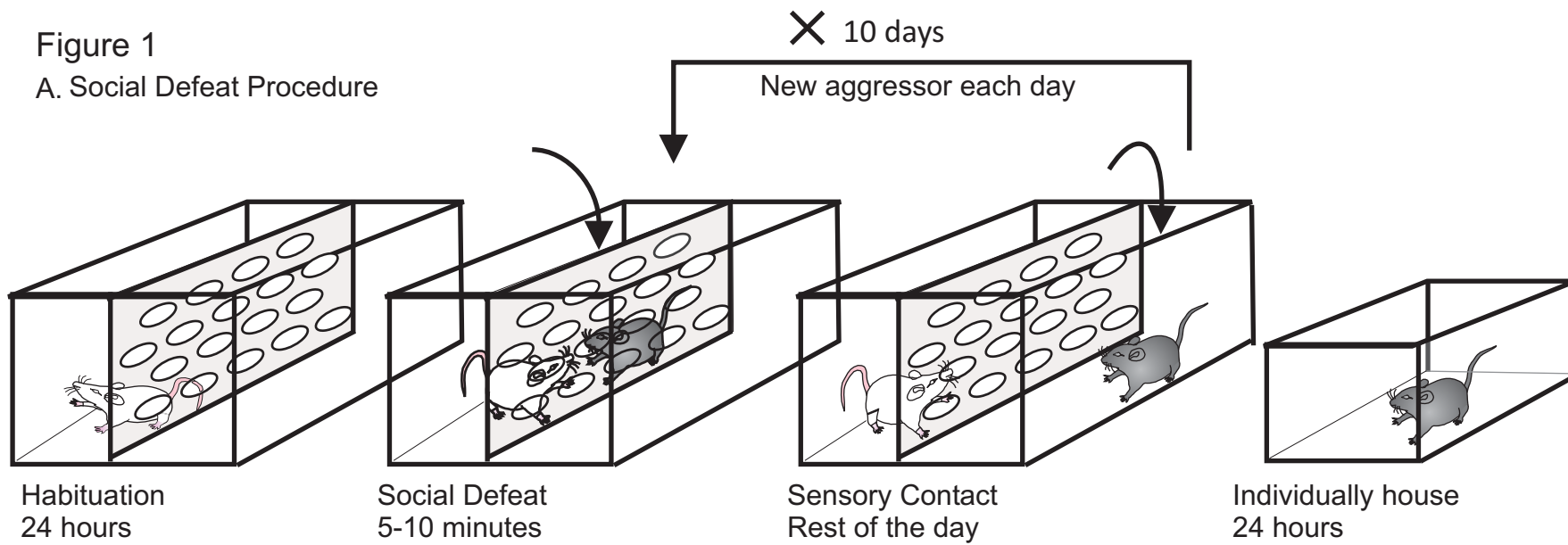


Figure 1

A. Social Defeat Procedure



B. Micro-defeat Procedure

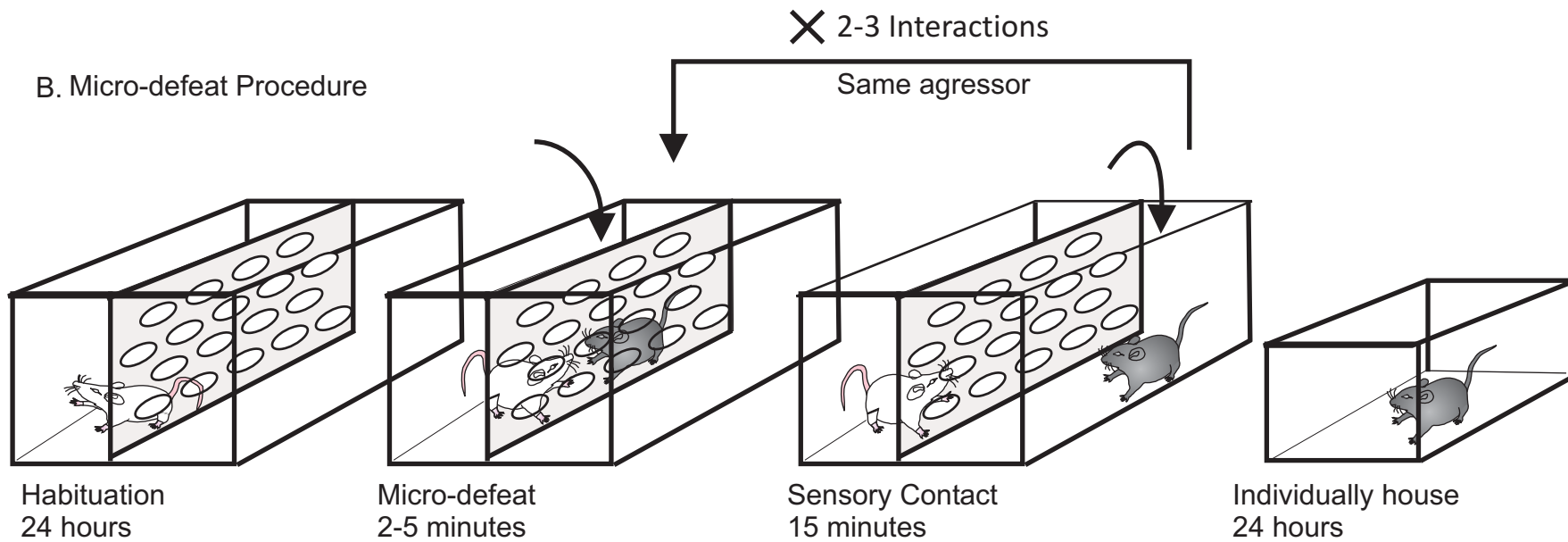
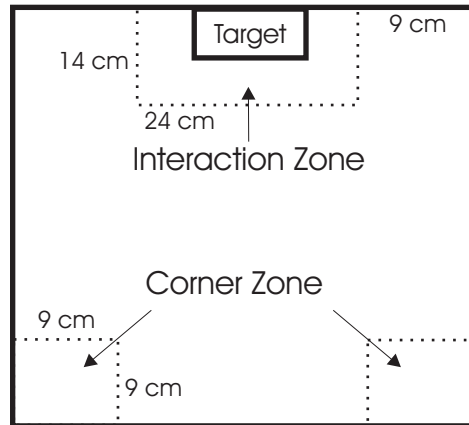
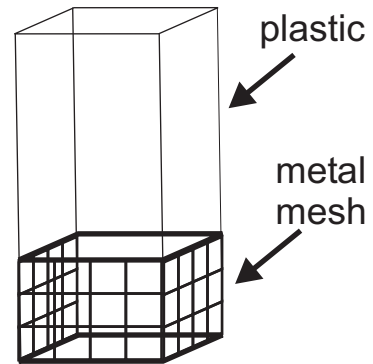


Figure 2

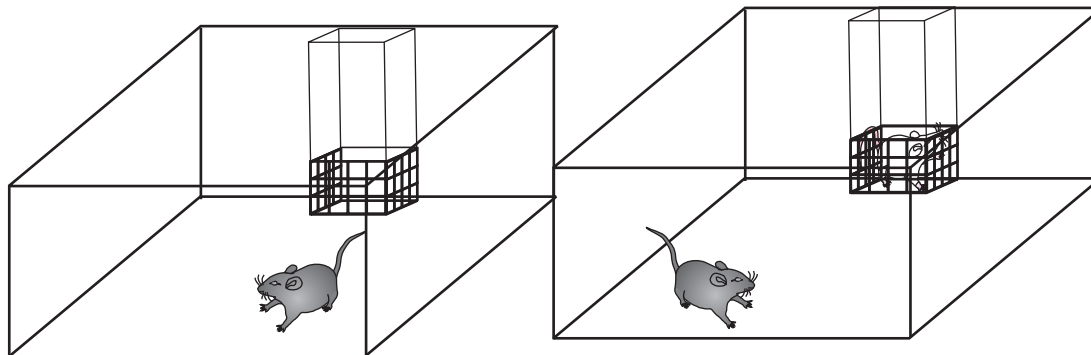
A. Social Interaction Arena



B. Target Box
(Metal mesh-plastic cage)



C. Social Interaction Test



No target
2.5 minutes

With target
2.5 minutes

Figure 3

