*PI: Jonathan Flombaum*

**Psychology Education Title**

**Verbal Priming**

**Overview:**

Human memory seems to work in two broad ways. Like modern computers, the human mind has explicit, or declarative memory: ask a question, and a person will give you the best answer they can. Input a query, and a computer program will return the contents of the relevant parts of its stored memory.

Humans also have a second kind of memory system, one that is not really typical of computers, one that experimental psychologists call ‘implicit.’

Implicit memory is a broad term that refers to the effects of past experiences on present behavior, but indirectly, without a linguistic interaction, without a query that explicitly draws on that memory. Trauma is one example of a kind of experience that produces implicit memories- it can affect behavior through triggers or associations without a person even becoming aware of its impact.

Implicit memory also functions in more typical, everyday circumstances. It is the kind of memory that guides manners and social behaviors, the kind of memory that puts relevant concepts and intuitions at a person’s fingertips. In many ways, implicit memory is what makes people prepared to process a new encounter in light of the past.

One way that experimental psychologists investigate implicit memory is with a paradigm known as verbal priming. This video demonstrates a procedure for investigating the nature of implicit memory through verbal priming.

**Procedure**

1. **Stimulus design**
   1. This experiment asks participants to make judgments about whether letter strings are English words or not.
   2. First generate a list of 30 common English nouns as in **Figure 1.**
   3. Randomly divide the words into three lists of 10 words each as in **Figure 1.**
   4. Make a list of 10 non-words using one of the three lists as a base. Randomly reorder the letters in each of the ten words to produce strings that are not English words, as in **Figure 2**.
   5. Set aside one set of ten words to use as “New Words” in the test phase of the experiment, and use the remaining ten words as the “Prime Words.”
2. **Procedure**
   1. The experiment includes two short phases. The first is the “Exposure” phase, and the second is the “Test” phase.
   2. Tell the participant that this is a linguistic study that will use speeded responses in different tasks to understand how people learn to read and spell.
   3. In the first part of the experiment, the ‘Exposure’ phase, present the participant with each of the Prime Words once, centred on the screen for 500 ms.
      1. Participant’s task is to use a key press to indicate whether the word they saw is more likely to be found indoors or outdoors. See **Figure 3**.
         1. This is a “cover task,” included in order to expose participants to the Prime Words without directly asking them to encode the words into memory.
   4. The second part of the experiment is the ‘Test’ phase. Each trial will include one of the words or non-words from one of the three lists. Present the words intermixed and in a random order. The participant’s task is to judge whether the letter string on each trial is a word or a non-word, using a keypress to indicate the choice. See **Figure 4**.
   5. Emphasize to the participant that they should go as fast as possible without sacrificing accuracy. The dependent variable is reaction time, or latency —how much time elapses from the appearance of each test phase word to the participant making an accurate response.

**Representative Result**

When the experiment is complete, a reaction time for each of the 30 trials in the experiment test phase will have been recorded. Whether or not the participant’s response (word or non-word) was correct will have been recorded as well.

Average together the reaction times for all the correct non-word responses, and also for all the correct responses to Prime Words, as well correct responses to New Words.

A simple bar graph can be used to visualize the reaction time comparison between the three conditions. When the results are graphed, they will look something like this (figure 5).

In general, people take a relatively long time to judge letter strings as non-words. So as seen in the graph, responses to non-words will be longer on average than responses to words.

The crucial result, however, is in the comparison between New Words and Prime Words: people respond more quickly, on average, to Prime Words.

Recall that the Prime Words were the ones that appeared in the Exposure Phase. But the participant was not asked to *remember* those words at that point, only to judge them as likely to be found indoors or outdoors. In the Test Phase, participants were not asked if they had seen any of the words before, only whether a string constituted an English word or not. Why would responses to the Prime Words be faster than responses to the New Words then? When shown incidentally during the Exposure Phase those words became encoded into implicit memory. Their mental representations were *primed*. And so when a word/non-word judgment needed to be made, the participant had faster access to those words, speeding up their responses.

**Applications**

One place in which implicit memory and priming have long drawn interest is in marketing and advertising. Why do companies like Coca-Cola or McDonalds advertise all the time? Hasn’t everyone heard of them by now? One reason is that they want to prime the public’s memory, to have their brands on people’s minds without people necessarily knowing it. From their perspective, the advertising is worth it if you and their products cross paths coincidentally and priming pushes your behavior in their direction.

**Legend:**

**Figure 1: 30 words for a verbal priming experiment**

**The 30 words have been divided into 10 separate lists, one to use as prime words,**

**one to use as new test words, and one to scramble in order to create non-words.**

**Figure 2: Generating scrambled non-words from ten of the original words**

**Figure 3: Exposure phase of a verbal priming experiment   
On each trial, a word is shown, and the observer’s task is to judge the word as more likely to be shown indoors or outdoors.**

**Figure 4: Test phase of a verbal priming experiment   
On each trial, a word is shown, and the observer’s task is to judge whether the string is a word or a non-word.**

**Figure 5: Representative Result- Reaction time for correct responses   
The participant responds to Prime Words —words that appeared in the Exposure Phase— more quickly than they do to New Words**